

Cohort Schedule PSY02

Bachelor of Arts in Psychology

Location: Visalia Campus

Register for Section Code: PVI02

Meeting Day: Thursday

Meeting Time: 6:00pm-10:00pm

Meetings per Course: 6 consecutive weeks

Total Cohort: 24 months

Semester 1: Summer 2021

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-396 Social Psychology	3	7/8/21	8/12/21	

Semester 2: Fall 2021

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-379 Human Sexuality/ PSY-411 Abnormal Psychology	3	8/19/21	9/23/21	
Session 2	PSY-315 Advanced Research Methods I	3	9/30/21	11/4/21	
Session 3	PSY-316 Advanced Research Methods II	3	11/11/21	12/16/21	
	Thanksgiving		11/25/21		No class meeting
Break	Break		12/20/21	1/14/22	No class meeting

Semester 3: Spring 2022

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-451 History and Systems of Psychology	3	1/20/22	2/24/22	
Session 2	PSY-341 Assessment, Testing, and Measurement	3	3/3/22	4/7/22	
Session 3	PSY-419 Sensation and Perception	3	4/14/22	5/19/22	

Semester 4: Summer 2022

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-374 Biopsychology	3	5/26/22	6/30/22	
Break	Break		7/7/22		No class meeting
Session 2	PSY-381 Behavioral Psychology	3	7/14/22	8/18/22	

Semester 5: Fall 2022

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-448 Biblical Perspectives for Psychology	3	8/25/22	9/29/22	
Session 2	PSY-371 Cognition	3	10/6/22	11/10/22	
Session 3	PSY-441 Introduction to Counseling Theories	3	11/17/22	12/22/22	
	Thanksgiving		11/24/22		No class meeting
Break	Break		12/26/22	1/13/23	No class meeting

Semester 6: Spring 2023

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-361 Life-Span Development/PSY-351 Child Growth and Development	3	1/19/23	2/23/23	
Session 2	PSY-472 Cross-Cultural Psychology	3	3/2/23	4/6/23	
Session 3	PSY-401 Personality	3	4/13/23	5/18/23	
	PSY-480 Practicum I*	1			

Semester 7: Summer 2023

SESSION	COURSE	UNITS	START DATE	END DATE	NOTES
Session 1	PSY-481 Practicum II*	1-2	5/25/23	6/29/23	

*Schedule subject to change